

Somnambulator White Paper

A soothing transition from the World Wide Web to reality brought to you by 31 Down

Company Overview:

The Somnambulator machine uses state of the art technology to offer Web users the ease and comfort of exiting from the two dimensional World Wide Web into the physical reality of the three dimensional world that exists around us. Our understanding and grasp of the psychological dementia and physiological transformations that the World Wide Web offers its users permits us to arouse a newly formed consciousness away from that of the virtual world and gives users the opportunity to grace the physical world with a heightened state of existence and perception. The Somnambulator's effectiveness and reality is based purely in online research of Web consciousness and public researchable Web archives to create a mechanism for exiting the Web based entirely on the tools that the Web has to offer.

Services:

- **Enabling a safe and appropriate departure from the World Wide Web by employing Jenkins Windmill Transmissions (JWTs). JWTs are live transmissions from the heart of the Somnambulator, which, while spinning live from this remote location, contain mesmerizing hypnotic effectualizations that will enable a real world readjustment for users.**

The Somnambulator machine is based entirely on the most important radio transmission of the twentieth century. This monumental feat was the work of wireless history's greatest pioneer, Charles Francis Jenkins.

On June 13, 1925, Charles Francis Jenkins publicly performed his first wireless transmission of television images from Anacosta, Virginia to Washington, D.C. wherein, he transmitted moving pictures of a tiny windmill.

Charles Francis Jenkins was an American television pioneer, b: August 22, 1867 d: June 5, 1934. He was known as an independent inventor with over 400 US patents to his name. He demonstrated the first practical motion picture projector, 1894; invented an automobile with the engine in front instead of under the seat, 1898; designed an early sight-seeing bus, 1901; created an early automobile self-starter, 1911; developed significant improvements to the internal combustion engine, 1912; developed inventions in radio-photography, television, radio movies, 1915-20s; founded the Society of Motion Picture Engineers, 1916; research vice-president of Jenkins Television Corporation, 1928.

When Jenkins first transmitted this live moving image of a windmill, he was foreseeing the impact of the true hypnotic nature of the television and live-image broadcasting medium. Jenkins was not only making a small windmill move, in fact he was practicing Somnambulation almost a century before live streaming of images on the World Wide Web was made possible.

The Somnambulator machine employs this live Web transmission to its utmost

effectiveness with our hypnotically spinning fan, rooted in the past and stepping forward into the future..

How well do JWTs work? It worked so well that Jenkins was granted the U.S. patent No. 1,544,156 (Transmitting Pictures over Wireless) on June 30, 1925 (filed March 13, 1922). The quality of his images were so astounding that he was able to further develop the "Radiovisor" which was a unique machine that allowed for the beginnings of television broadcast. On July 2, 1928, Jenkins Labs commenced broadcasting on W3XK scheduled television programs five nights a week continuously for several years. At first, the television station was limited to primitive silhouette images because of its 10kHz bandwidth, but soon it was allowed to move its carrier frequency to 4.95 MHz with a bandwidth of 100 kHz and a power of 5000 Watts.

- **Provides an *Exit Strategy* from the World Wide Web with outstanding results. Through the combinatory use of audio and visual stimuli the Web user can readjust their mental perception of reality from the Web and enter living consciousness with the vigor of a pre-Turingian.**

Proper Somnambulation occurs in a three- step audio-visualization workout that can be completed in successive visits to the Somnambulation machine. Once the user has achieved the third tier in Somnambulation the third step is all that needs to be reinitialized upon each succeeding exit from the World Wide Web.

Alan Turing is thought of as father of computer science and during his extensive work into cracking the enigma machine in WWII he first experienced the psychosomatic feeling of nausea that would eventually take precedence in the form of the World Wide Web. Noticing the effect that this new technological form was to introduce on society at large, his first experiments in Somnambulation led the computer's designer to be weary of the visual effects of the computer's nature. He committed suicide in 1954 by eating an apple laced with cyanide. This was not coincidental with the future computer monolith Apple that was to soon form.

The auditory sensations that are heard occur as several layers of machination that intervene with human aural perception. The Somnambulator operates on frequencies that are located in three separate auditory ranges: the human range of frequency perception, about 20Hz to 20kHz, varying from individual to individual, frequencies below the threshold of human perception, "infrasonic" frequencies, and frequencies above the threshold of human perception, "ultrasonic" frequencies.

- **The eradication of the symptoms of the Stendhal Syndrome in Web users.**

Stendhal syndrome or **Stendhal's syndrome** is a psychosomatic illness that causes rapid heartbeat, dizziness, confusion and even hallucinations when an individual is exposed to art.

It is named after the famous 19th century French author Stendhal (pseudonym of Marie-Henri Beyle), who described his experience with the phenomenon during his 1817 visit to Florence, Italy in his book *Naples and Florence: A Journey from Milan to Reggio*.

The World Wide Web is a service that operates on the Internet and can be truly thought of as a work of art and is the most important invention of the latter part of the twentieth century. This hypnotic palette would not be possible without the creations of Jenkins and Turing, and its luring radiance is unavoidable.

The importance of Somnambulation lies in avoiding any illness associated with long exposure to this beautiful creation. Maintaining good health and proper well being is essential to our growth as a society of Web users living synchronously with modern conveniences.

With our ever increasing dependence on the Web as a means of survival in today's world, it is important not to fall prey to this aforementioned illness that may cause irreversible damage to our senses and well being.

How is Somnambulation possible on a daily basis?

- Web Browser Exiting.
Web browsing will affect your well-being. Whether you use Internet Explorer, Firefox or Safari it is important to always visit the [www.somnambulator](http://www.somnambulator.com) before closing your browser. Make a Tab or a bookmark for the Somnambulator in your Web browser. One visit should allow for proper Somnambulation for each use of the Web.
- Three steps to Somnambulation.
By completing the three successive steps to proper Somnambulation you should be able to adjust to the effects of even the most powerful uses of the Web. If you feel that you need more Somnambulation, please repeat the steps as necessary.
- Personalize your Somnambulation
We have made personalization possible for your individual desires during Somnambulation. Fill out a simple questionnaire as truthfully as possible to allow for your personal settings to help ease Somnambulation.
- Always Somnambulate yourself
It is very important to routinely Somnambulate yourself. Once you begin Somnambulation, you must keep re-Somnambulating yourself on a consistent basis. It is recommended to somnambulate yourself repeatedly throughout your Web browsing experience for the full powers of the Somnambulator machine to take effect.
- Can a user Over Somnambulate?
No.

How Somnambulation works

- Fix your mind and attention on the Somnambulator's spinning windmill, your eyes will start to follow the clockwise or counterclockwise rotation of the windmills cannon. This will cause WMD (Wind Mill Disorientation) a trigger effect to the brain actuated by the retina of the eye, measured in DPMs, Disorientation Per Mills.
- Your eye's retina is composed of two cells, the rods and the cones. The rod cells in your retina allow for the ability to see in dim light or even darkly lit environments, while the cone cells allow for our ability to sense different wavelengths of light, or colors. The light that is emitted from the Somnambulation machine acutely extinguishes the need for the rod cells allowing the cone cells to elevate their visual acuity, the ability to differentiate different objects in terms of their degree angles. This is measured in CPDs, Cycles Per Degree.
- By increasing the visual acuity in the Somnambulator machine user by driving the DPMs over the normal rate of 700 DPMs per minutes to 962 DPMs per minute, the CPDs of the retina cones are driven above their normal cycling range causing each individual eye to have DHCs, Dis Harmonious Cycles. When cones are cycling out of synchronization the ciliary muscles in the eye become paralyzed and unable to control the flexing lens of the eye as it attempts to focus on the Somnambulator machine, this in effect causes intermittent Presbyopia, the loss of the ability to distinguish distances of objects.

As the WMDs increase the rise in DHCs in the left and right eyes of the Somnambulator user allows for the user to lose control of eye synchronization. This loss of synchronization in conjunction with the aural landscape of the Somnambulator machine cause the user's brain to stop recognizing the RGB color information that the Web is issuing, resulting in the user's ability to re adjust to the three dimensional world outside of the computer's virtual display.

Now the user is comnambulated and able to rejoin the reality from the arrived at the Web.

**For more information about the Somnambulator machine contact 31 Down:
Email Mike Sharpie and Dr. Natasha Medvedenko with questions and comments.
Info@somnambulator.com**